Introduction to Product Design and Innovation

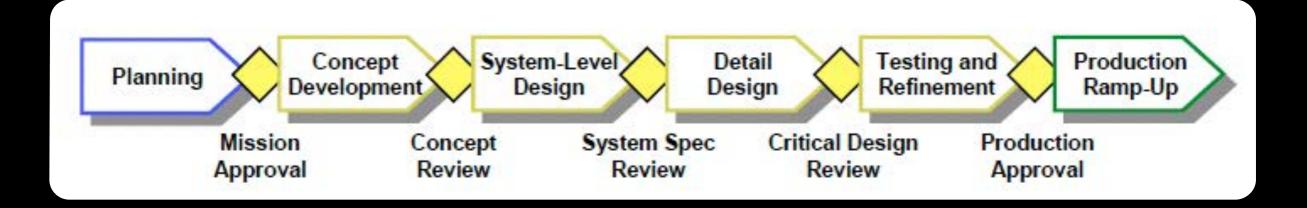
December 10th, 2013

Introduction to Product Design and Innovation

- 2. Innovation Process Models
- 3. Idea & Concept Generation
- 4. Concept Evaluation & Development
- 5. Internal & External Communication
- 6. System Level & Detail Design & Design for X
- 7. Customer & User Needs Assessment
- 8. Prototyping & Testing

Innovation Process Models

Linear Process Model

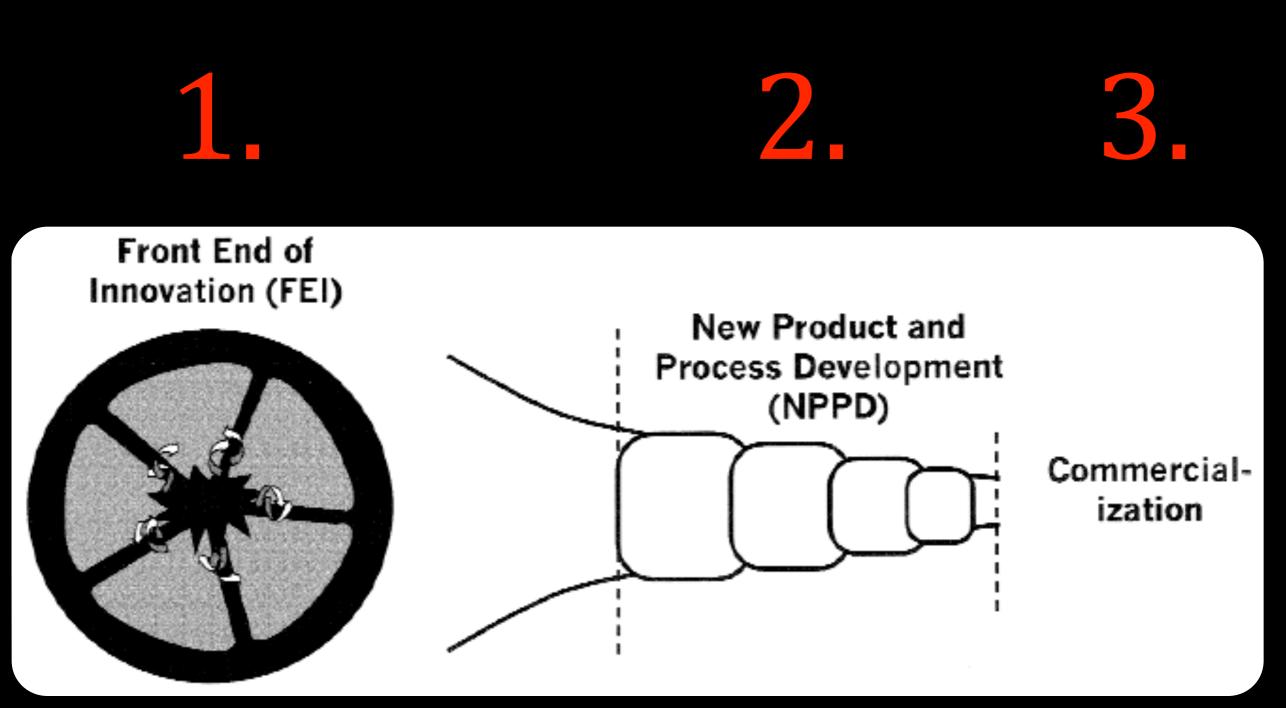


Double X



Generate solution concepts Screen &Design detailsselect the bestfor selectedEtc.conceptsconceptsconcepts

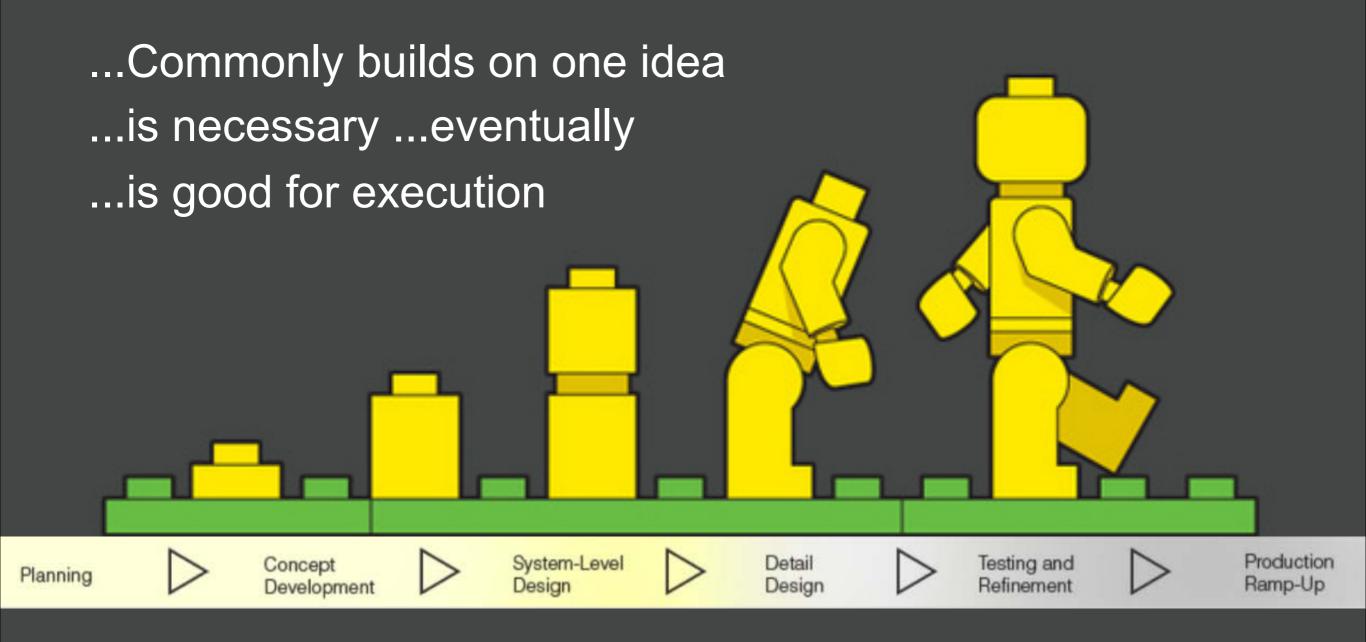
New Concept Development Model



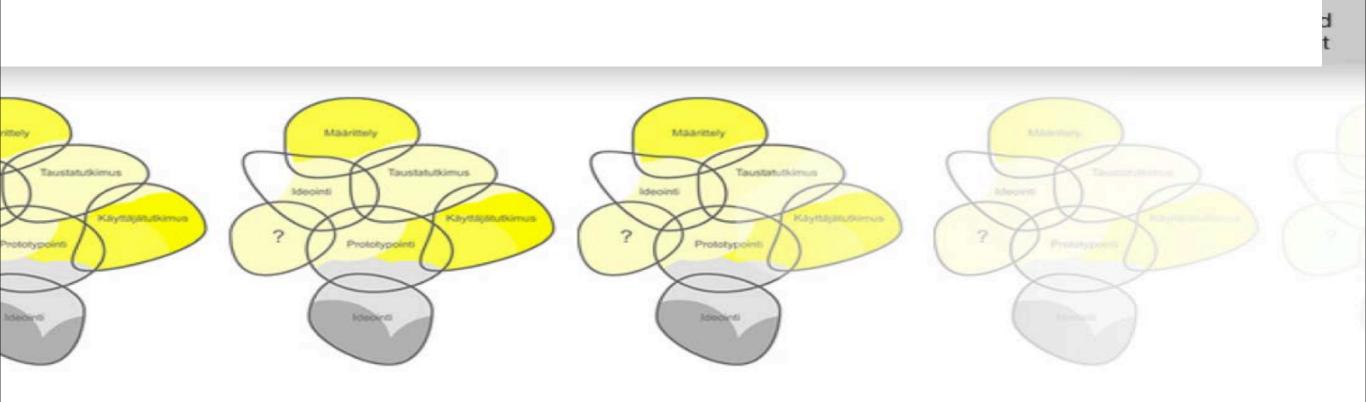
* Koen et al 2001

A Linear Process

GLENNZ

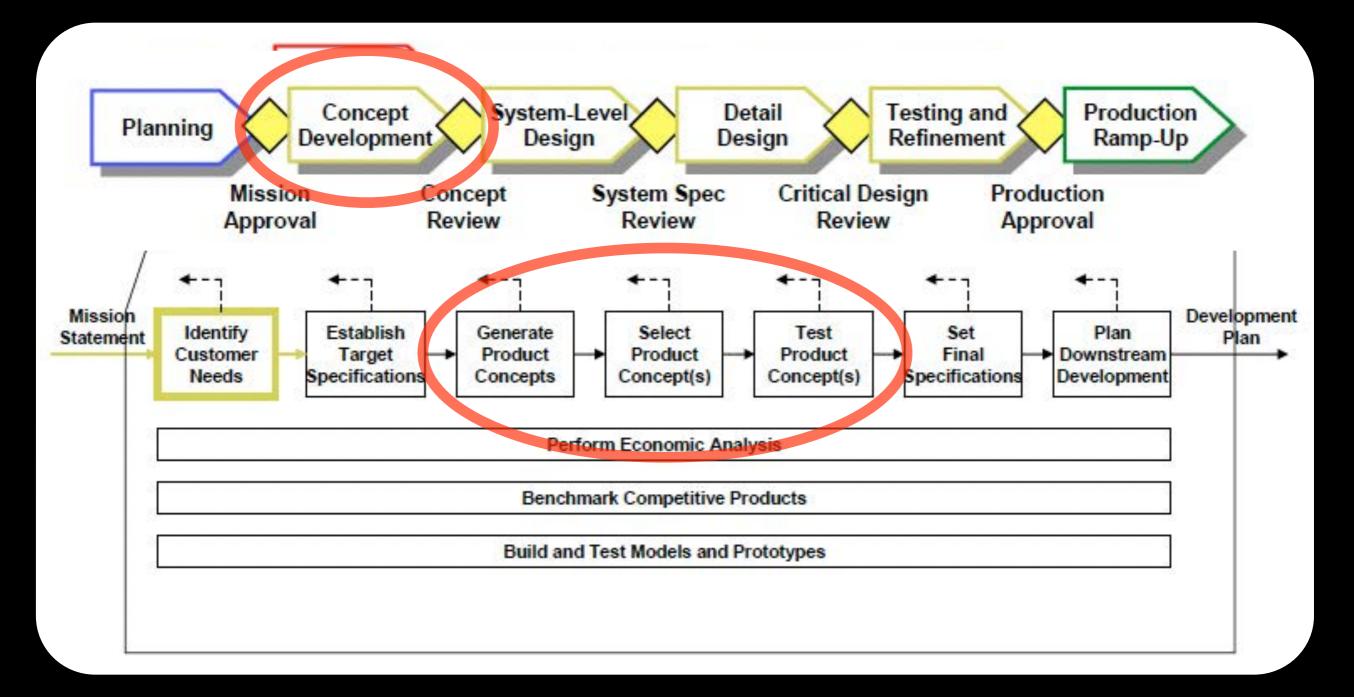


Non-linear Process

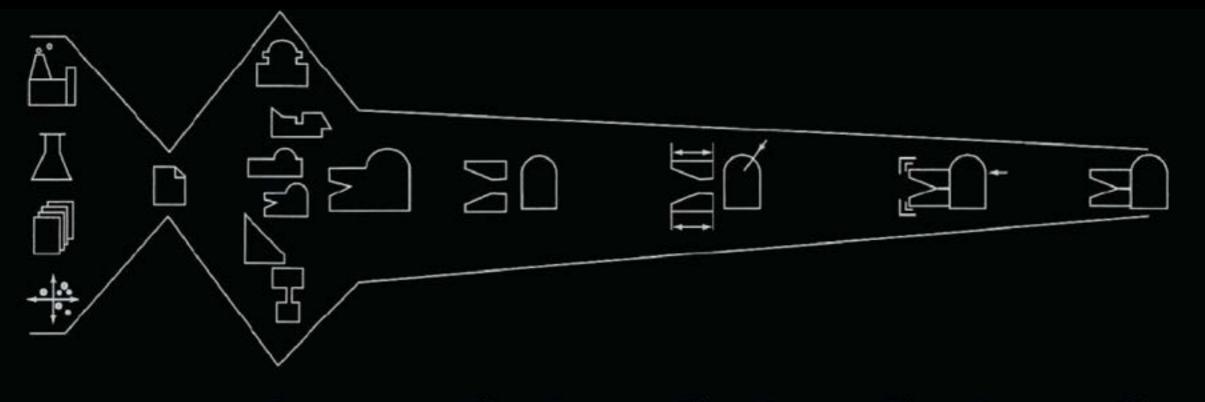


Idea & Concept Generation

Concept Development

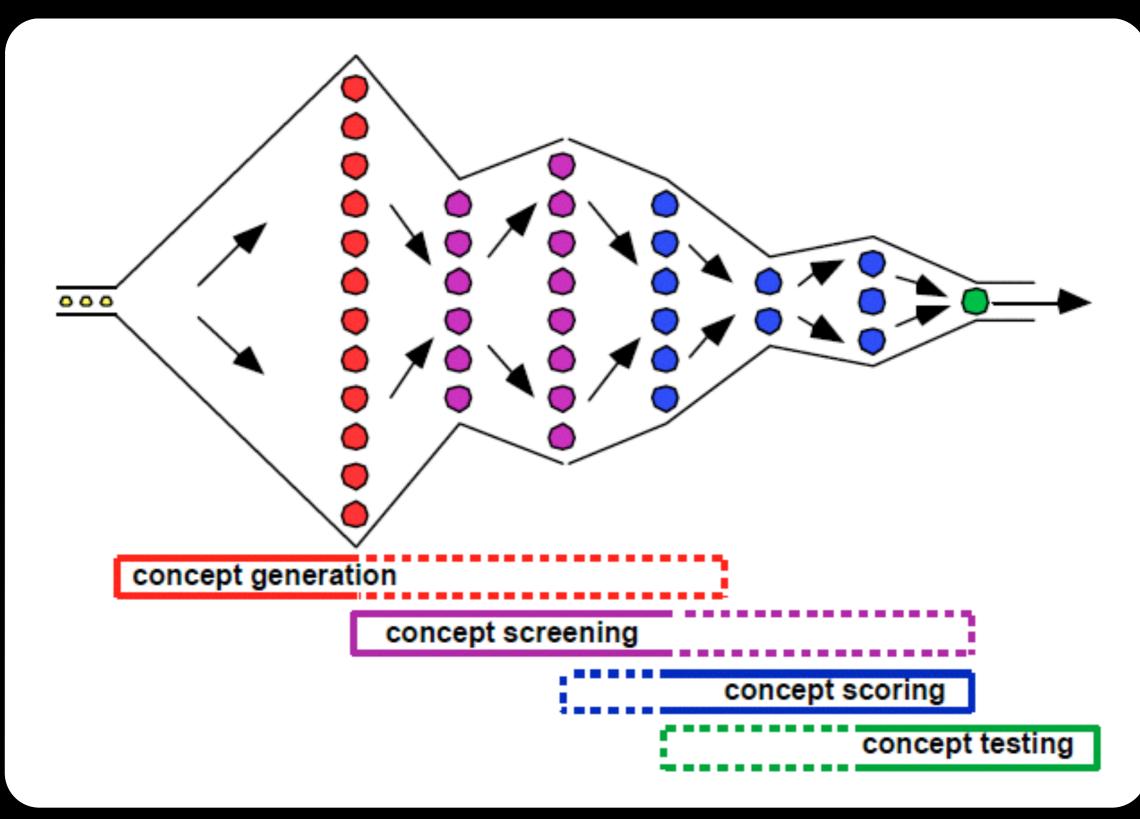


Concept Development

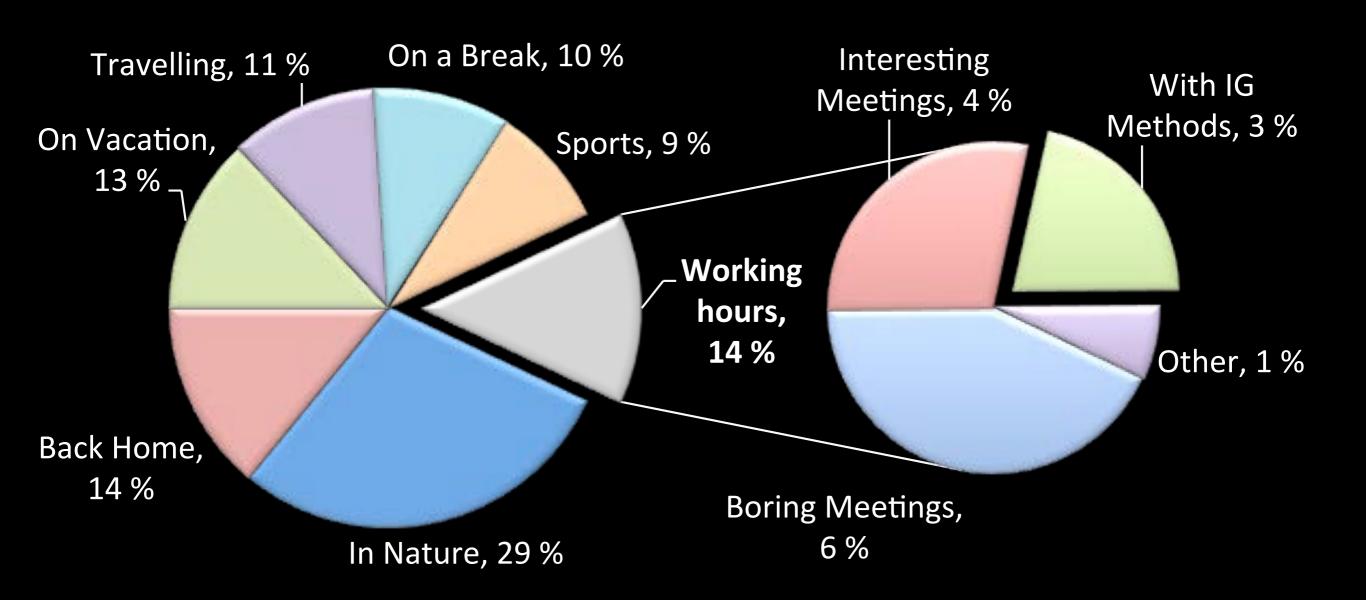


	Phase 1:	Phase 2:	Phase 3:	Phase 4:	Phase 5:
Phase 0:	Concept	System-Level	Detail	Testing and	Production
Planning Development		Design	Design	Refinement	Ramp-Up

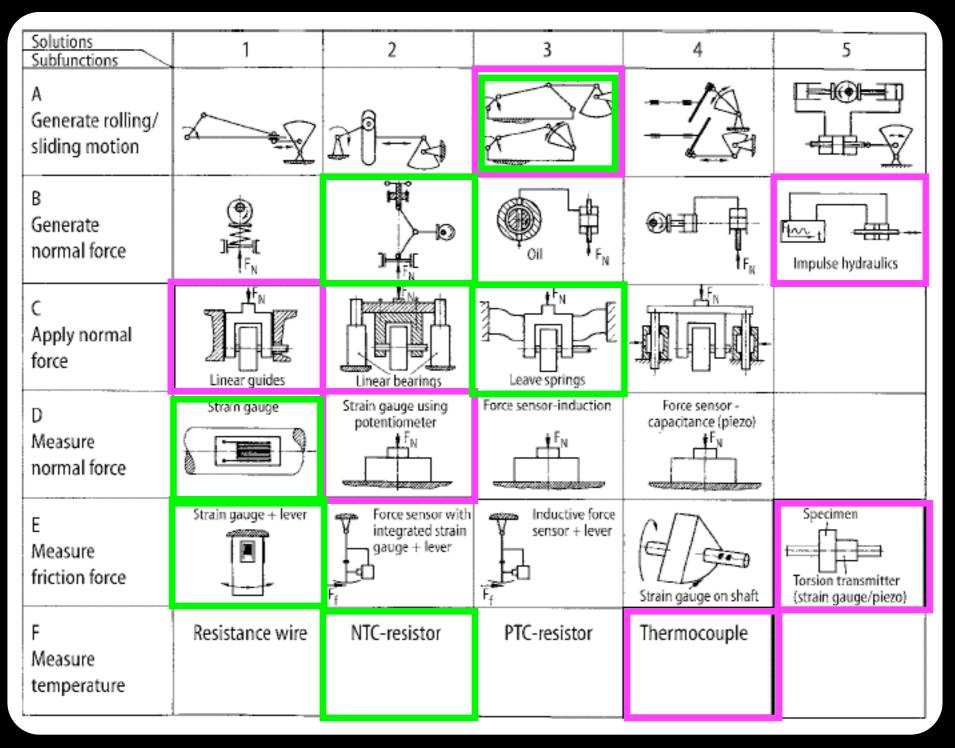
Concept Generation Strategies



Where are product ideas born?



Morphological Matrix

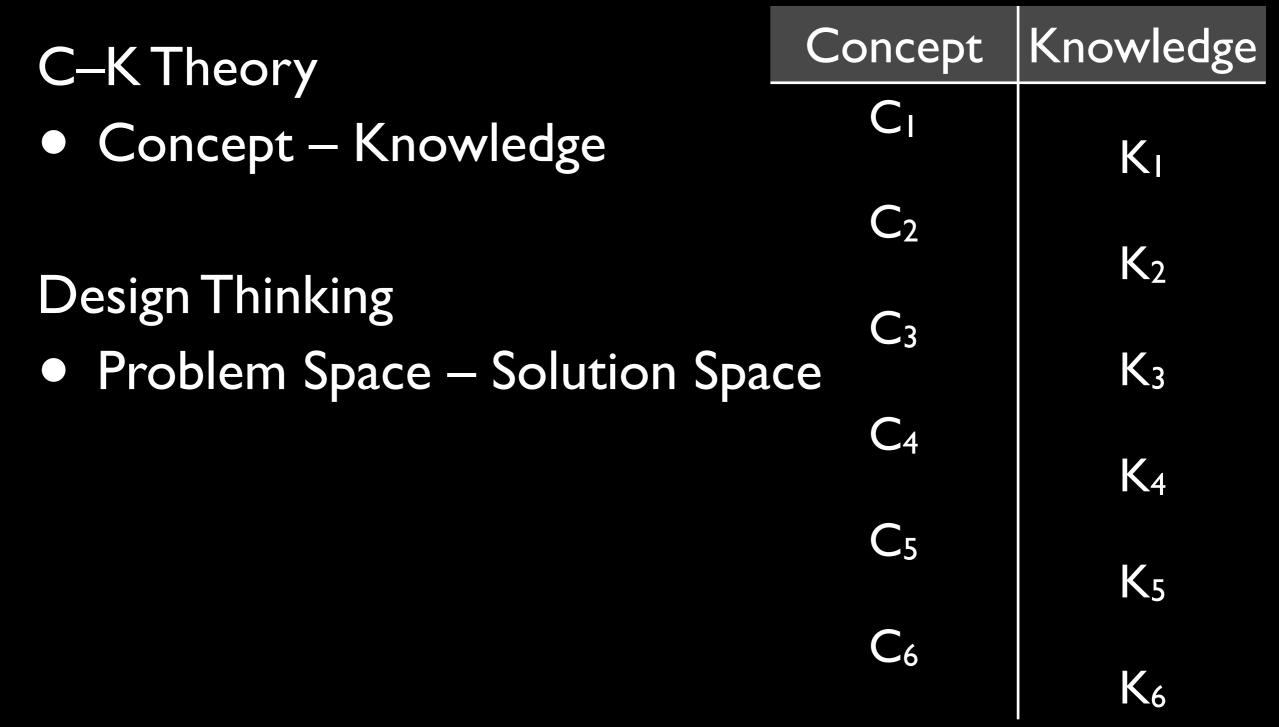


* Pahl & Beitz, 1977

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Concept Evaluation & Development

C-K Theory



Concept Screening

SELECTION		А	В	С	D	Е	F	G	REF
Ease of Handling		0	0	-	0	0	-	-	0
Ease of Use		0			0	0	+	0	0
Number Readability		0	0	+	0	+	0	+	0
Dose Metering		+	+	+	+	+	0	+	0
Load Handling		0	0	0	0	0	+	0	0
Manufacturing Ease		+	-	-	0	0	-	0	0
Portability		+	+	-	-	0	-	-	0
	PLUSES	3	2	2	1	2	2	2	
	SAMES	4	3	1	5	5	2	3	1
	MINUSES	0	2	4	1	0	3	2	1
	NET	3	0	-2	0	2	-1	0	1
	RANK	1	3	7	5	2	6	4	1
	CONTINUE?	Yes	Yes	No	No	Yes	No	Yes	1

- Quick & easy comparing of concepts
- Rule out worst concepts
- Identify exceptional elements



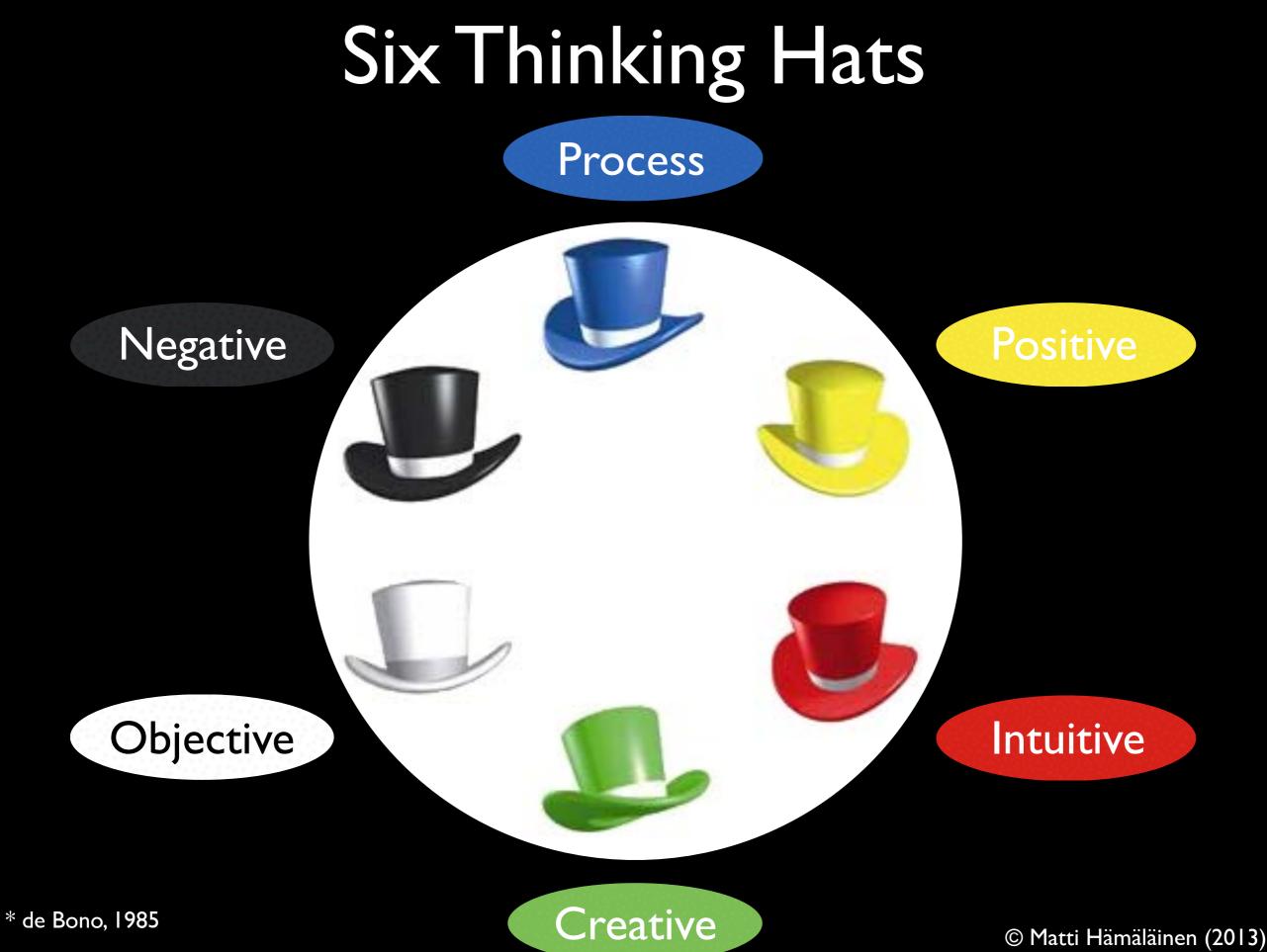
Concept Scoring

Rank		1	II I	ÍII
Sum		3,70	3,00	2,80
Service	0,35	4	3	2
Installation and use	0,25	3	3	4
Manufacturing and assembly	0,15	2	3	4
Size and appearance	0,25	5	3	2
Criteria	Weight	Α	B (Datum)	С

Much worse than reference
 Worse than reference
 Same as reference
 Better than reference
 Much better than reference

Weighted comparison of selected concepts

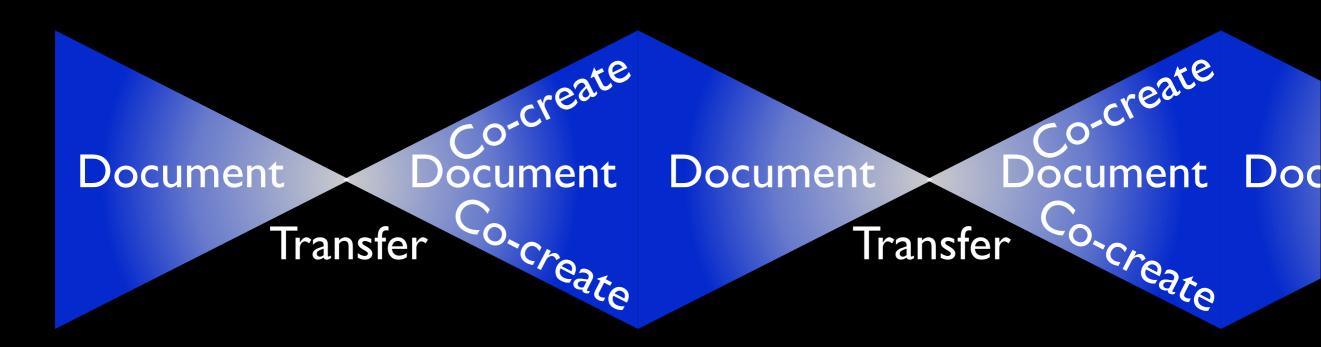
Good for Product Planning & Management



Internal & External Communication

Communication within the process

Manage & Coordinate



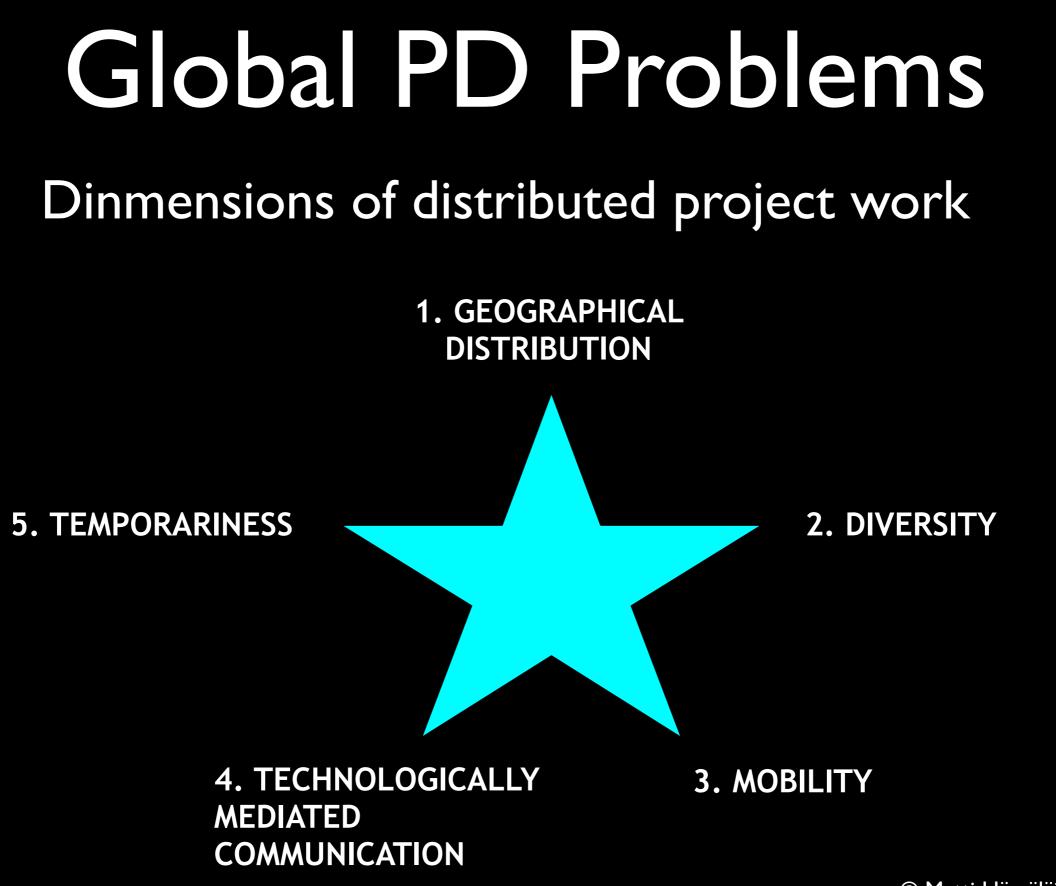
3 Forms of Communication

THREE TYPES OF TECHNICAL COMMUNICATION

Type of Communication	Description			
Coordination Type	 technical information transfer task coordiation 			
Knowledge Type	 consultation instruction and skill development 			
Inspiration Type	 motivation of indivuduals managerial affirmation 			

* Morelli, Eppinger & Gulati, 1995

- Coordination
- Knowledge transfer
- Co-creation

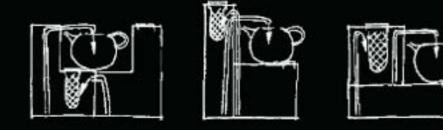


System Level Design Detail Design Design for X



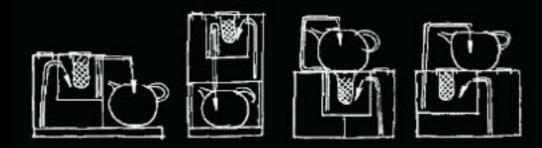








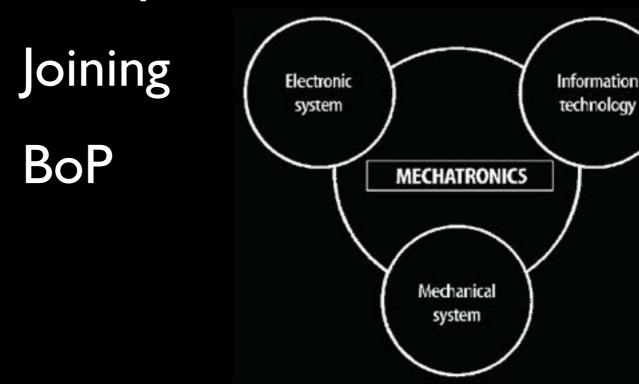




System Level

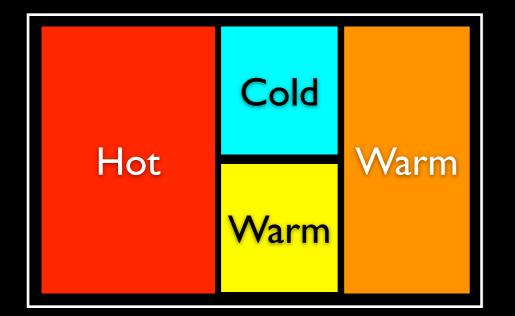
• Overall layout

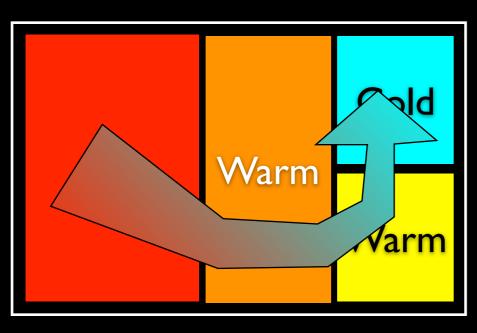
- Product architecture
- Interfaces between sub-systems

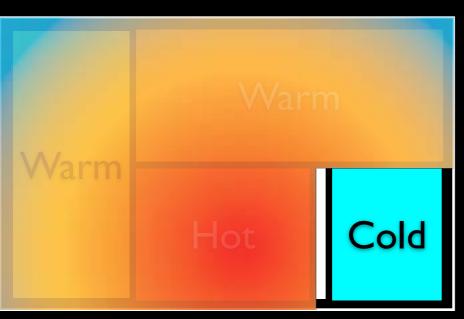


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* Pahl & Beitz, 1977



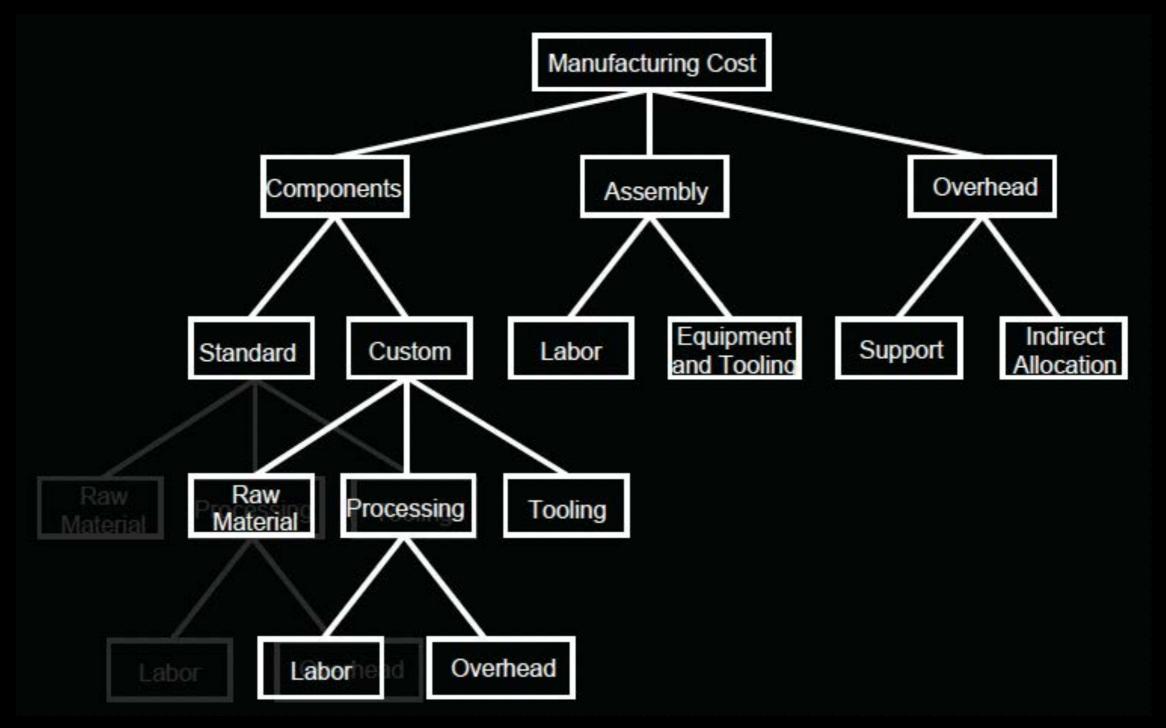




Layout Drivers

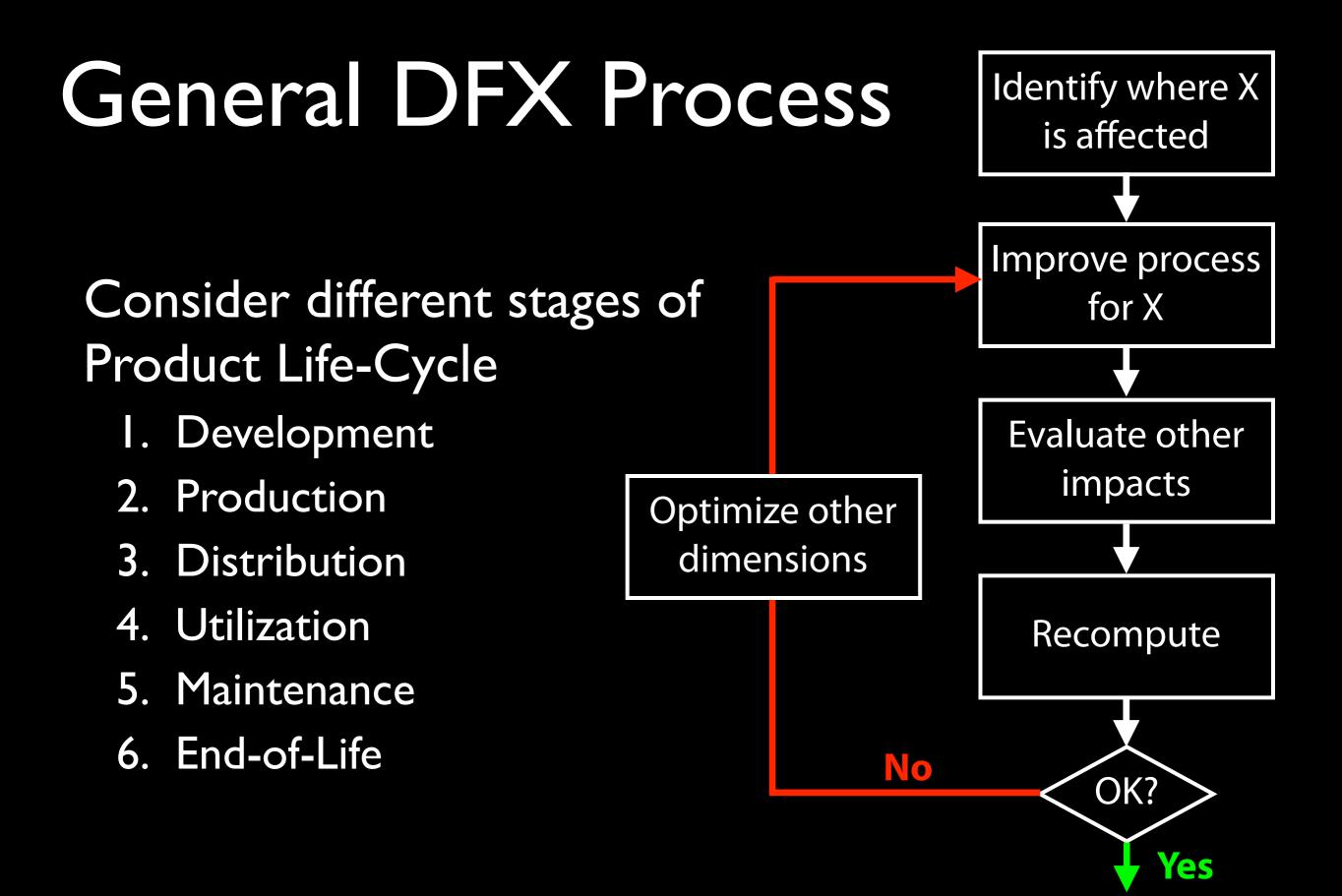
- Balance between units
- Energy flow
- Accessibility
- Protection
- DFA

Manufacturing costs



DFX Definition

- Design is often considered to be the process of producing specifications that satisfy functional requirements of a product
- Design process must also consider other attributes
- In DFX, the X refers to these other attributes
- DFM, DFA, DFMA, DFE, DFR, DFQ, DFX, ...

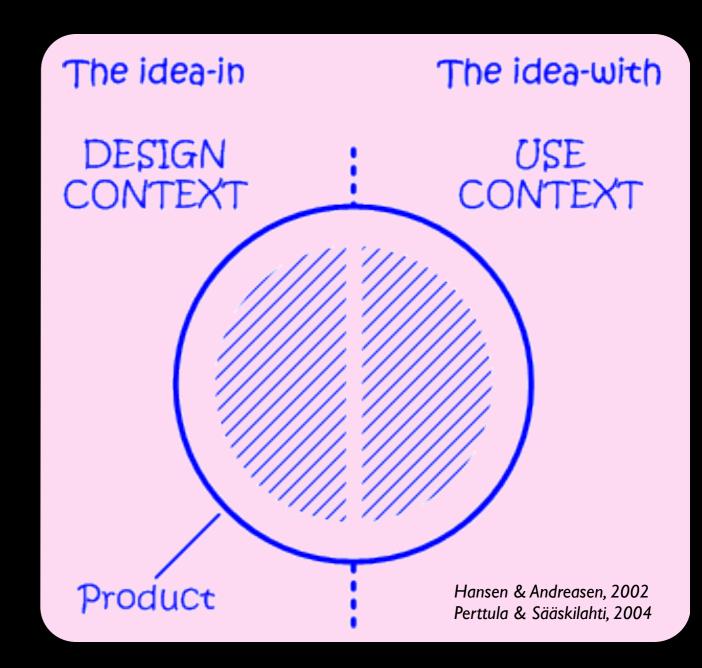


Customer & User Needs Assessment

Needs Assessment

- Customer vs. End User
- Making needs visible
 - Explicit, Implicit, Latent
 - Wants vs. needs?

Two perspectives



Two perspectives

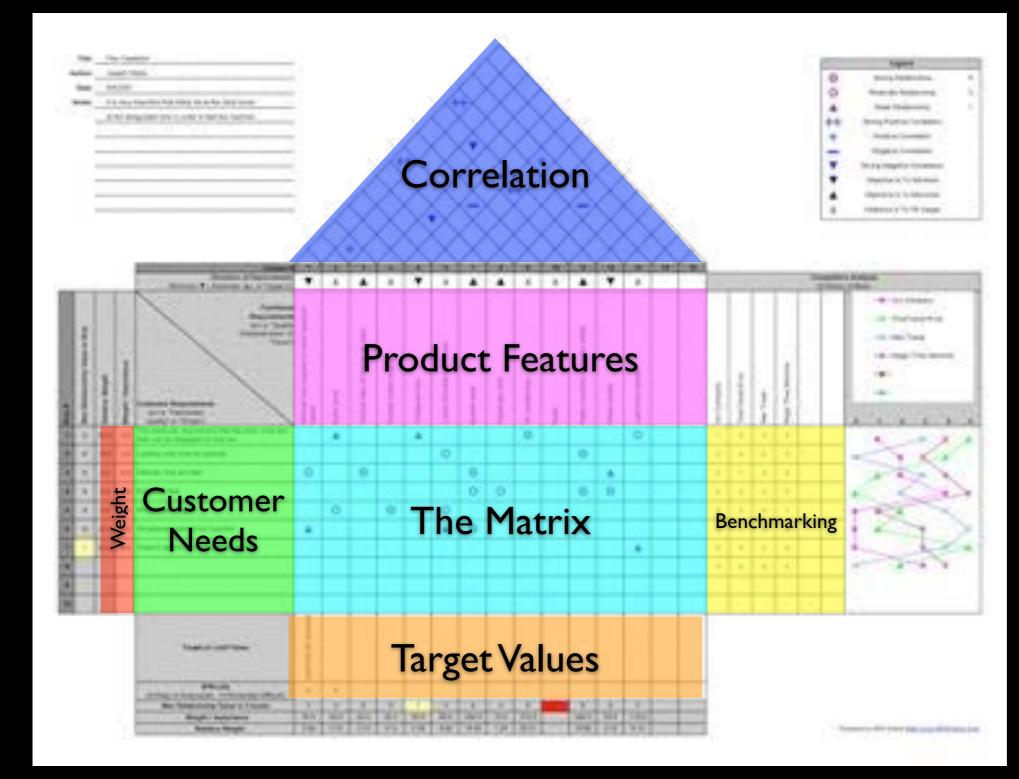
Designer

User

- Product features vs. Product use
- Users don't see themselves as users or consumers – only designers do

• From User-centric towards Use-centric thinking

House of Quality (HoQ)

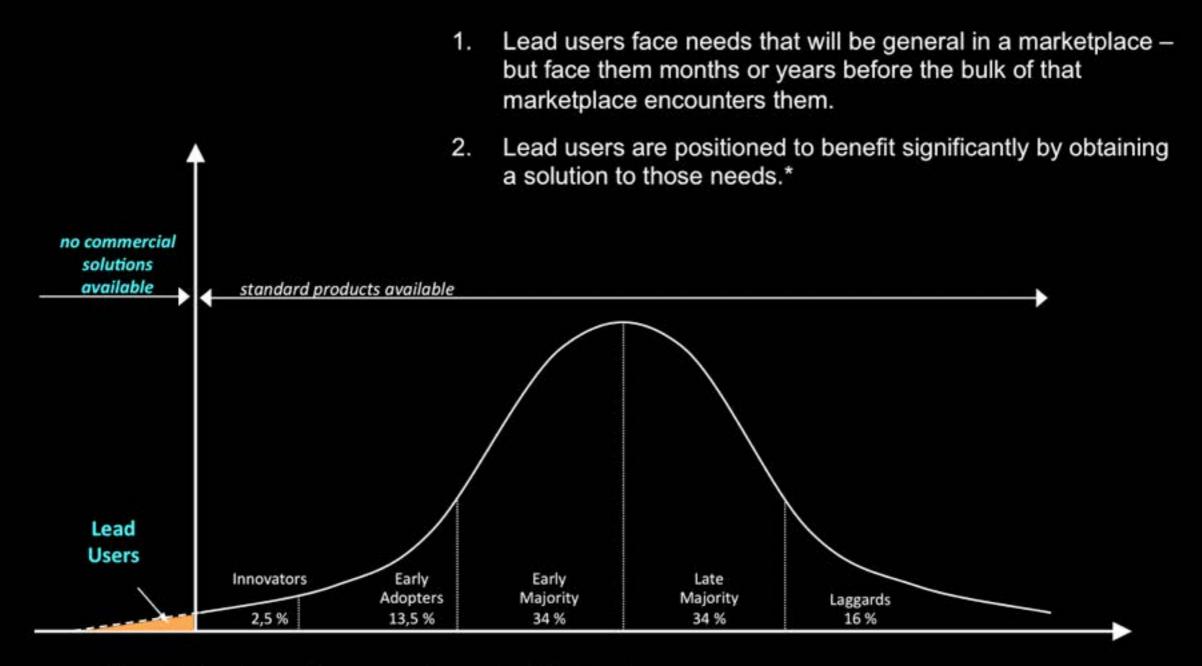


 Needsmetrics comparison
 Scale: 1, 3, 9

Lead Users



Lead Users



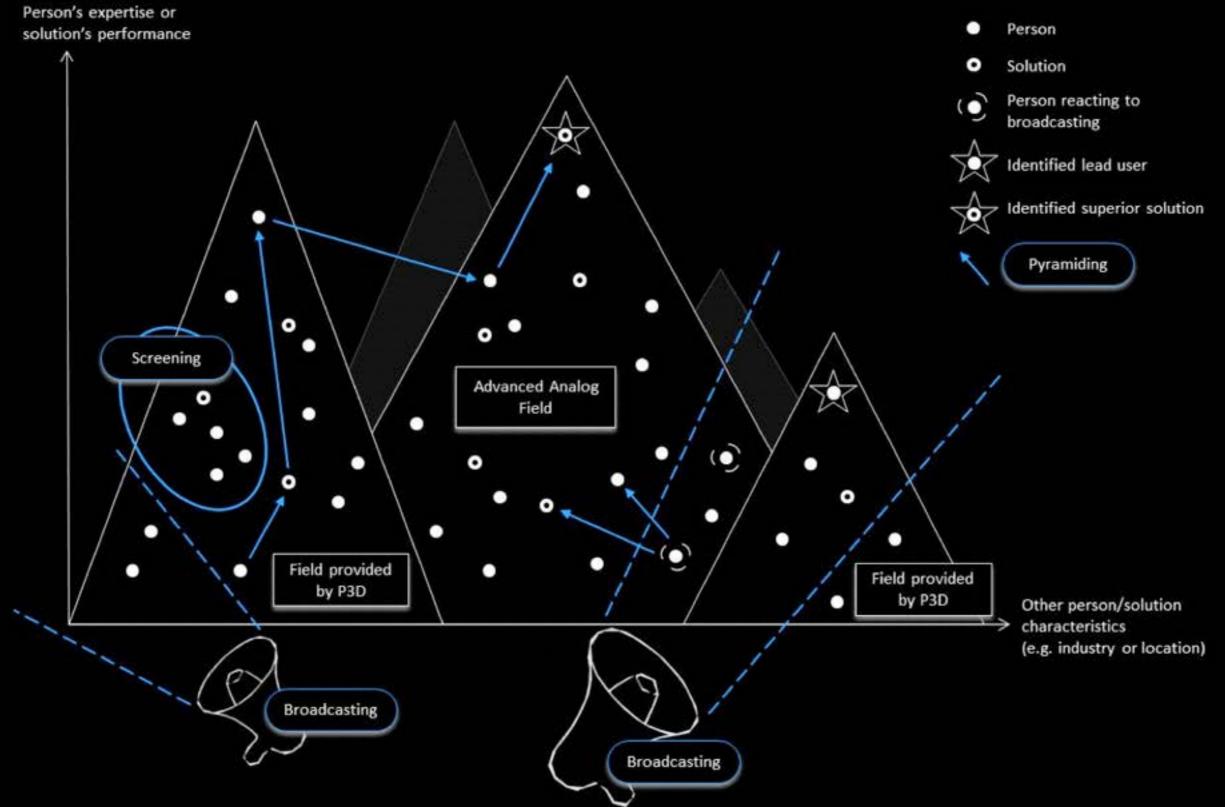
von Hippel's lead user theory + Rogers's diffusion theory

*von Hippel, E. (1986) Lead users: a source of novel product concepts. Management Science 32, pp 791-805.

Rogers, E. M. (1995) Diffusion of innovations. 4th ed. New York: Free Press.

Helminen, P. (2008) "Disabled Persons as Lead Users for Silver Market Customers. In Kohlbacher & Herstatt (Eds) The Silver Market Phenomenon: Business Opportunities in an Era of Demographic Change. pp. 85–102. Springer.

Lead Users – Integrated approach



Mäkinen, S., 2010. Groundwork for Developing and Implementing the Lead User Method for Redesigning a Media Based Teaching and Learning Service. Espoo, Finland: Aalto University School of Science and Technology.

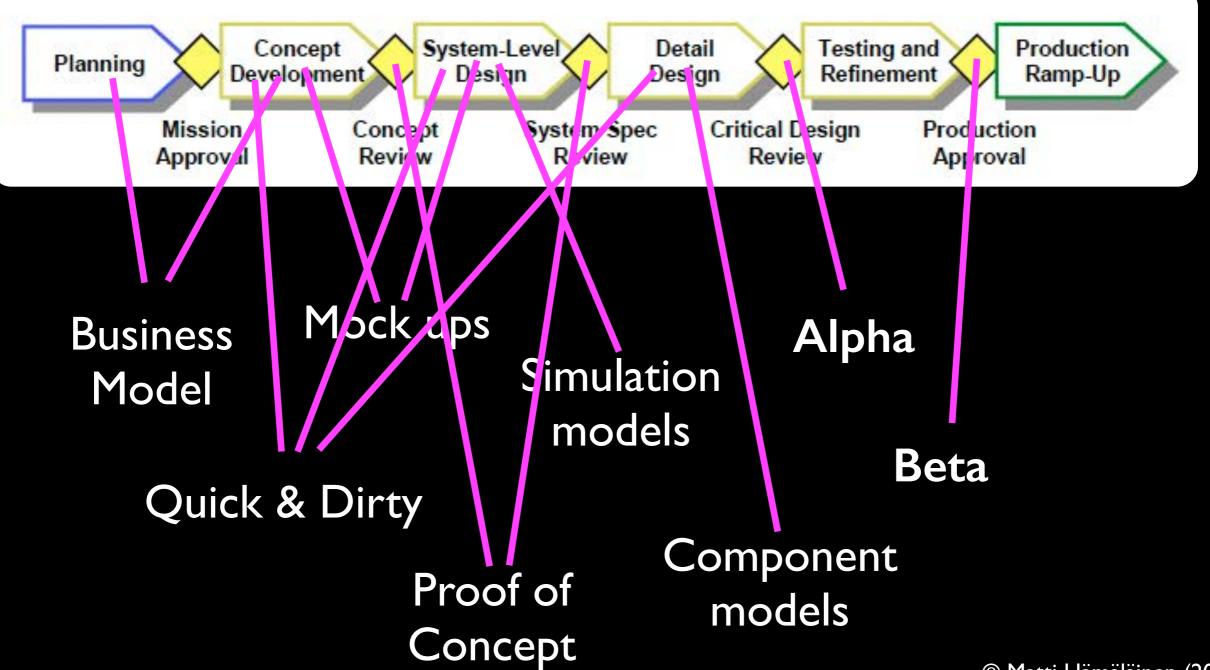
Prototyping and Testing



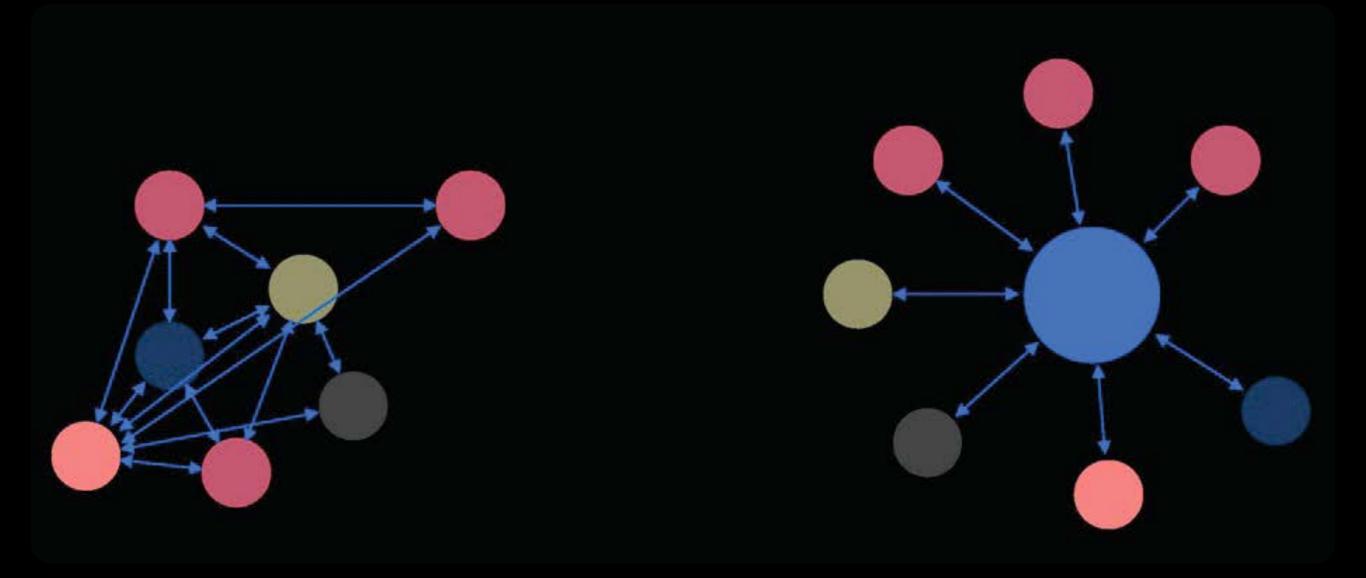
A Shared Model for communicating testing understanding

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General PDI Process



Prototypes align the team and give them something to collaborate



THANK YOU!

- Exam will be emailed on December 16th
- Dead-line for answers is December 23rd at 2PM
- If you don't receive the exam, contact Sonja sonja@sinofinnishcentre.org